

Atmospheric correction in DESIS and EnMAP processing chains – An overview

R. De los Reyes¹

M. Langheinrich¹

R. Richter¹

P. Schwind¹

¹German Aerospace Center, Oberpfaffenhofen, Weßling, Germany

A large, curved image of the Earth from space occupies the bottom right portion of the slide. It shows a view of the Earth's surface with blue oceans, green landmasses, and white clouds. The curvature of the planet is clearly visible.

Knowledge for Tomorrow

Hyperspectral sensors specifications

- **DESI:**

- $\lambda = [0.4 - 1.0] \mu\text{m}$, $\Delta\lambda = 2.55 \text{ nm}$ (235 channels)
- 1024 pixels across-track
- Off-nadir $< 40^\circ$
- Atmospheric correction over land (PACO SW package)

- **EnMAP:**

- 2 sensors:
 - VNIR: $\lambda = [0.42 - 0.96] \mu\text{m}$, $\Delta\lambda = 6.5 \text{ nm}$ (88 channels)
 - SWIR: $\lambda = [0.90 - 2.44] \mu\text{m}$, $\Delta\lambda = 10 \text{ nm}$ (130 channels)
- 1000 pixels across-track
- Off-nadir $< 30^\circ$
- Atmospheric correction over land (PACO SW package) and over water (MIP SW package, EOMAP GmbH)



L2A processor: Atmospheric Correction

- Extra-terrestrial solar irradiance based on the ‘medium 2’ solar activity of Fontenla (Fontenla, J.M. et al, 2011)
- MODIS database as input to selection of atmospheric LUTs:
 - Ozone column: MOD08_E3 (061) (only for EnMAP) (Platnick, S. et al, 2015)
 - Season (LST): MOD11C3.006 (Wan, Z. et al, 2015)

Atmospheric correction over **land**:

- PACO (Python-based Atmospheric Correction, DLR):
 - python 2.7 parallel development of the atmospheric correction SW package ATCOR, developed by DLR.
 - Monochromatic LUTs (MODTRAN 5.4.0, Berk et al, 2016)

Atmospheric correction over **water** (only for EnMAP):

- MIP (Modular Inversion Processor, EOMAP GmbH)
 - Monochromatic LUTs (Kiselev et al, 1994, Bulgarelli et al, 1999)
 - Pixel-wide adjacency, atmospheric and water surface correction (Kiselev, V., Bulgarelli, B. and Heege, T., 2015; Heege, T. et al 2014; Richter, R. et al, 2014)



L2A Processor parameters

- **Ozone correction:** ozone column (DU) (Richter, R. et al, 2014, Int. J. Remote Sensing, Vol. 35, 8044)
 - DESIS: chosen by user
 - EnMAP: chosen by user or selected using MODIS DB (Automatic)
- **Terrain correction** (DESI / EnMAP):
 - Automatic or No
 - Note: Flat-terrain is automatically activated when N pixels (slope > 6%) < 1%.
- **Aerosol type:**
 - EnMAP: 'rura' (rural/continental MODTRAN model)
 - DESIS: automatic estimation
- **Season** (summer/winter):
 - DESIS: automatically selected using MODIS DB
 - EnMAP: chosen by user or automatic (MODIS)
- **Correction_Type** (EnMAP):
 - Land, Water or Combined (Land+Water)
- **Water type** (EnMAP):
 - Clear / turbid and high turbid LUTs
- **Cirrus/haze removal** (EnMAP):
 - Cirrus or Cirrus_and_haze

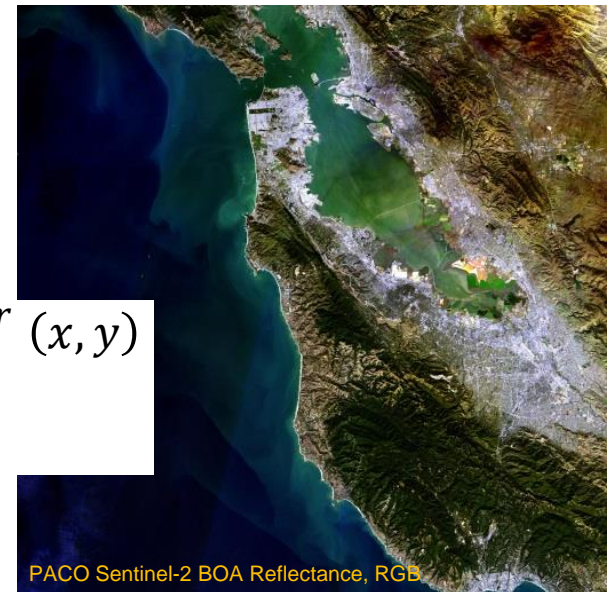


De-cirrus / de-hazing (EnMAP)

- De-cirrus (Richter, R. et al, 2011; Xu, M. et al, 2014): cirrus thresholding using cirrus band (~1.38 μm)
- De-cirrus and de-haze: combined haze/cirrus removal using visible and cirrus band to calculate the haze thickness map (HTM) per band (i) (Makarau, A. et al, 2016)



$$DN_i(x, y) = DN_i^{sensor}(x, y) + HTM_i(x, y)$$



Masking / pre-classification

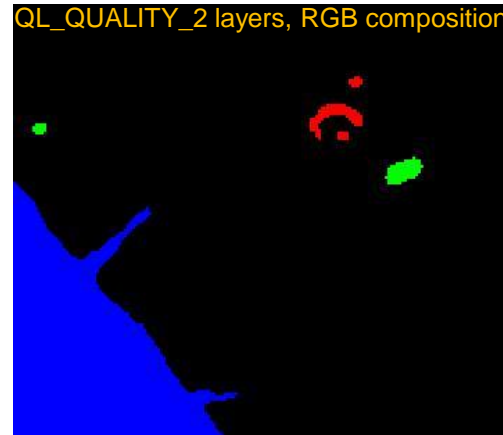
Output product but also used internally as pixel masks for atmospheric correction algorithms.

- **DESIS:** QL_QUALITY-2

1. **Shadows**
2. Visible land
3. *Snow*
4. Haze over land
5. Haze over water
6. **Cloud over land**
7. *Cloud over water*
8. **Visible water**

- **EnMAP:** QL_QUALITY_

- CLASSES:
 1. Background (0)
 2. Land (1)
 3. Water (2)
- CLOUD:
 - None (0)
 - Cloud (1)
- CLOUDSHADOW:
 - None (0)
 - Cloud shadow (1)
- HAZE:
 - None (0)
 - Haze (1)
- CIRRUS
 - None (0)
 - Thin (1)
 - Medium (2)
 - Thick (3)
- SNOW
 - None (0)
 - Snow(1)



Aerosol Optical Thickness

Dark Dense Vegetation pixels (DDV): pixels masked during the pre-classification process

Negative reflectance pixels in red (660 nm) and NIR bands (850 nm) reduce the visibility over vegetation and water surfaces

- DESIS: DDV VNIR (Richter et al, 2006)

$$\rho_{red} = 0.1 \rho_{NIR}$$

- EnMAP: DDV SWIR (1.6 or 2.2 μm)
(based on Kaufman et al 1997)

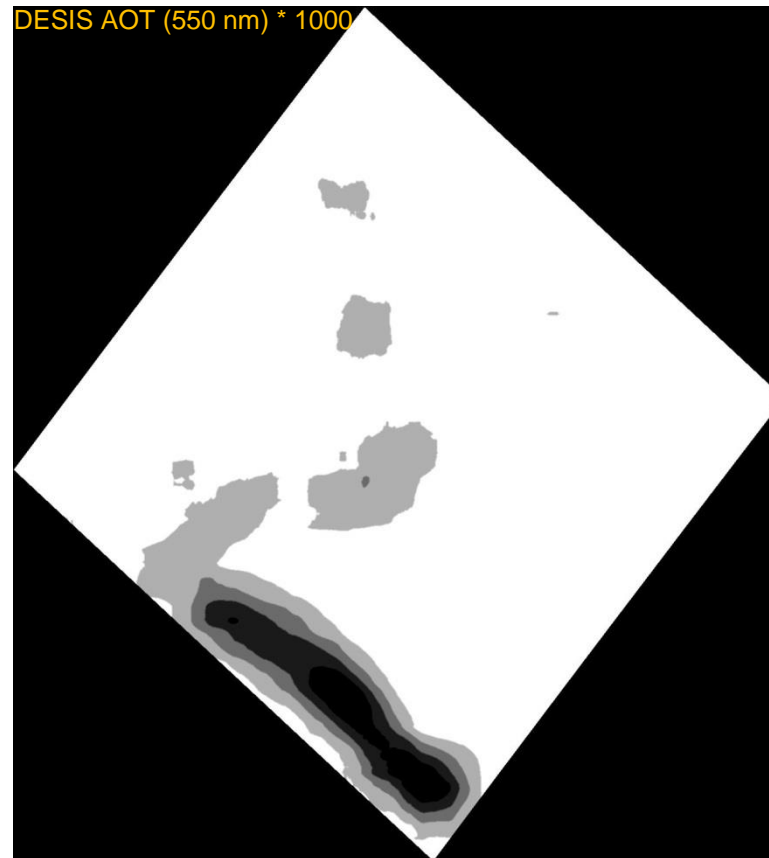
- 2.2 μm : $\rho_{red} = 0.5 \rho_{2.2}$

$$\rho_{blue}(480 \text{ nm}) = 0.5 \rho_{red} + 0.005$$



Aerosol optical thickness (DESI)

Output product as quality layer



- **DESI:** QL_QUALITY-2

1. Shadows
2. Visible land
3. Snow
4. Haze over land
5. Haze over water
6. Cloud over land
7. Cloud over water
8. Visible water
9. AOT
10. WV

Scene average AOT (550 nm) = 0.127



Aerosol type estimation (DESIS)

Ratio (d_p) between L_p (blue)/ L_p (red) of the scene and MODTRAN closer to 1.
RT LUTs corresponding to different MODTRAN built-in simulated aerosol types:

$$d_p = \frac{\left(L_{p,blue} / L_{p,red} \right)_{scene}}{\left(L_{p,blue} / L_{p,red} \right)_{MODTRAN}}$$

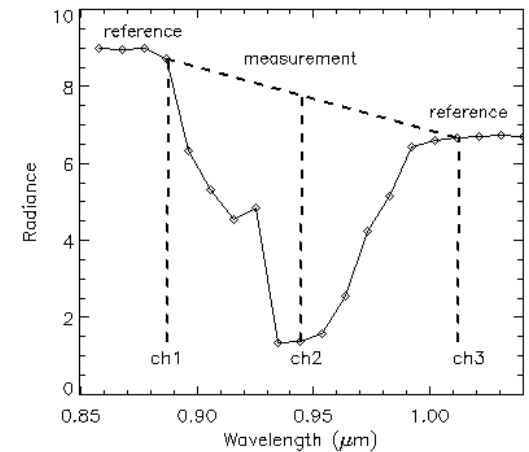
- 'rura': rural/continental
- 'urba': urban
- 'dese': desert
- 'mari': navy maritim



Water vapor

Atmospheric Precorrected Differential Absorption (APDA) ratio relation with water vapor column (u) (Makarau, A. et al, 2017):

$$R_{APDA}(\rho, u) = \frac{(L_2(\rho_2) - L_{2,p})}{\frac{\lambda_3 - \lambda_2}{\lambda_3 - \lambda_1} (L_1(\rho_1) - L_{1,p}) + \frac{\lambda_2 - \lambda_1}{\lambda_3 - \lambda_1} (L_3(\rho_3) - L_{3,p})} = a_0 \exp(-a_1 u^{a_2})$$



- DESIS :
- $\text{ch}_{\text{water absorption}} = 820 \text{ nm}$
 - $\text{ch2} \sim 820 \text{ nm}$
 - $[\text{ch1}, \text{ch3}] \sim [795, 840] \text{ nm}$

- EnMAP:
- $\text{ch}_{\text{water absorption}} = 940 \text{ and/or } 1130 \text{ nm}$
 - $\text{ch2} \sim 940 \text{ nm}$
 - $[\text{ch1}, \text{ch3}] = [895, 1010] \text{ nm}$
 - $\text{ch2} \sim 1130 \text{ nm}$:
 - $[\text{ch1}, \text{ch3}] = [1080, 1220] \text{ nm}$

Automatic channel selection for different “binning”.



Surface reflectance (BOA)

- Flat-terrain:

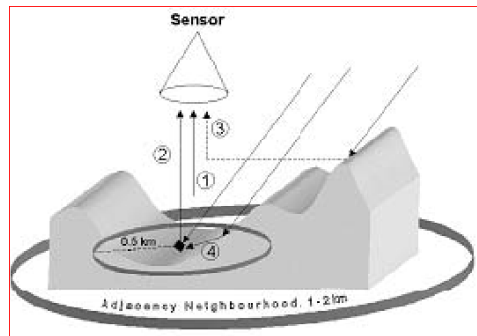
radiative transfer equation for a homogenous surface under clear sky conditions:

$$L = L_p + \frac{\tau (E_{dir} \cos \theta_s + E_{dif}) \rho / \pi}{1 - \rho s}$$

where at-sensor radiance (L) relates with the path radiance (L_p), ground-to-sensor transmittance (τ), direct (E_{dir}) and diffuse (E_{dif}) solar flux on the ground, solar zenith angle (θ_s), surface reflectance (ρ) and spherical albedo (s) of the atmosphere.

- Rugged-terrain:

- Illumination map produced with a digital elevation model (DEM)



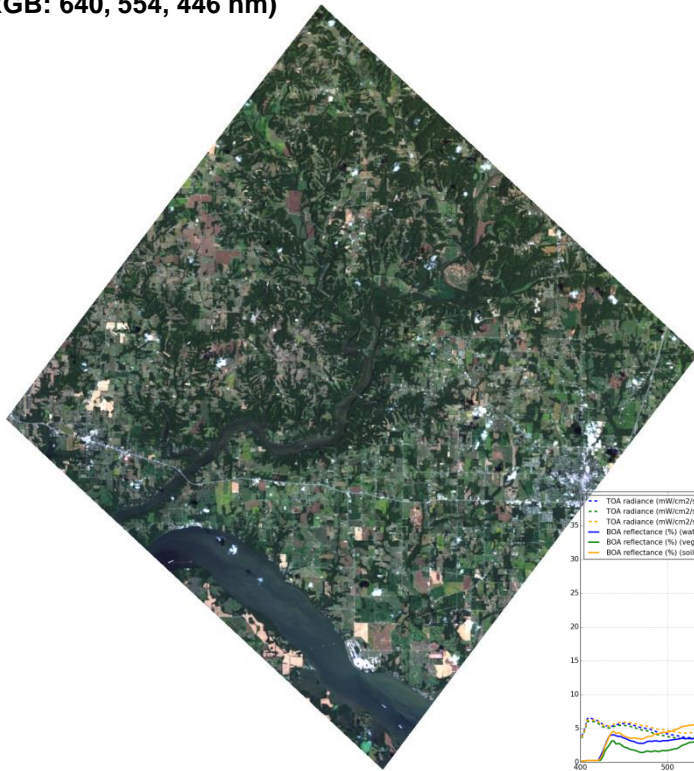
- Additional radiance component (Adjacency neighborhood ~ 1 km) included



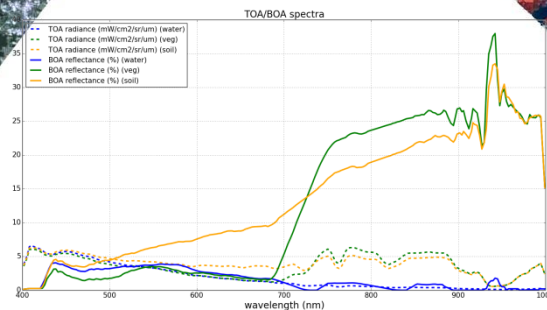
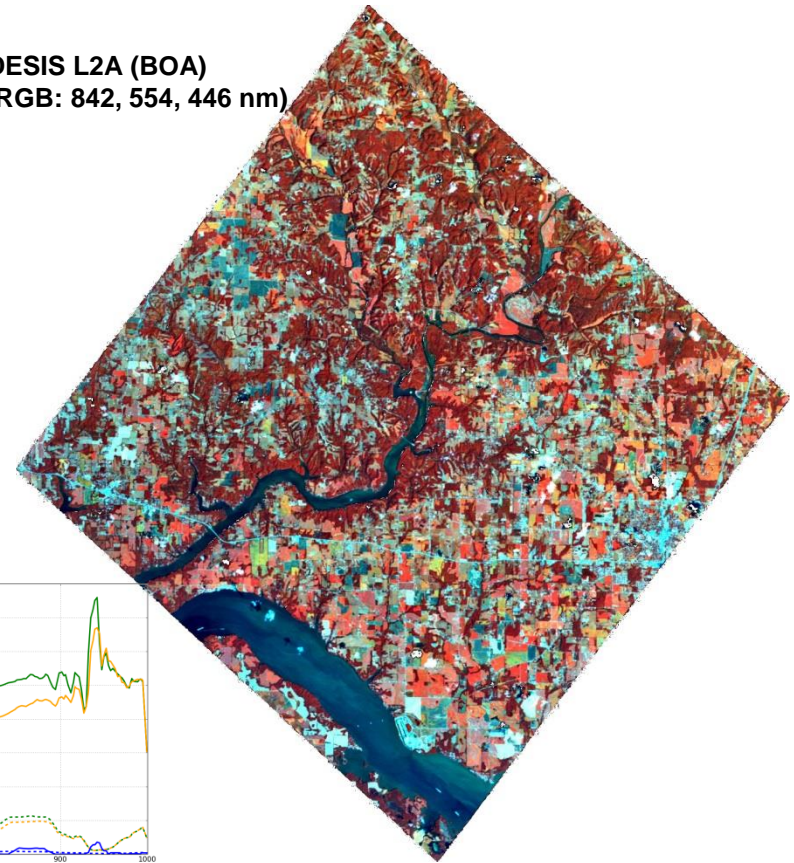
Surface reflectance (DESIIS)

- Flat-terrain atmospheric correction
(Terrain_correction = 'No'):

DESIIS L1C (TOA)
(RGB: 640, 554, 446 nm)



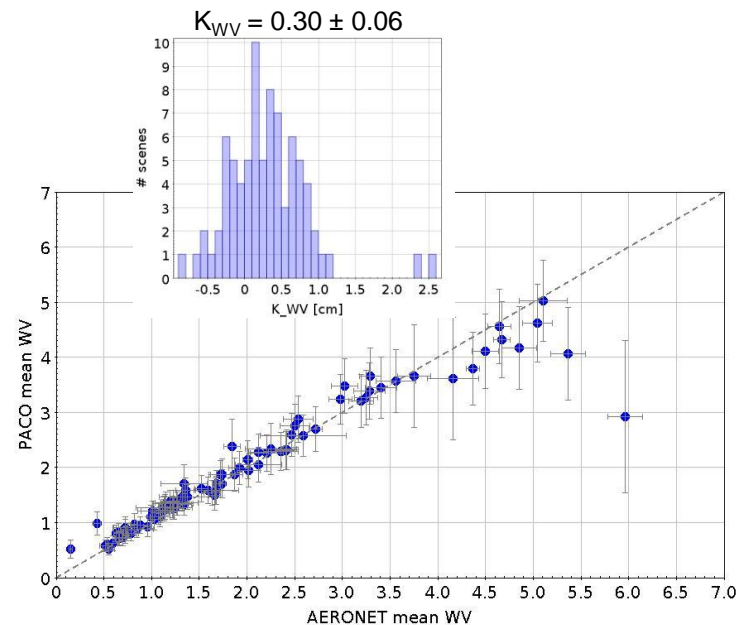
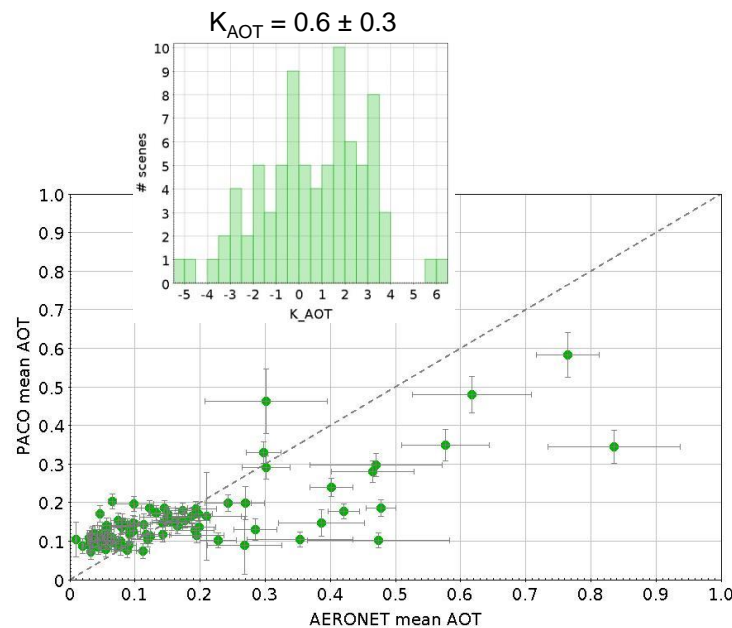
DESIIS L2A (BOA)
(RGB: 842, 554, 446 nm)



Validation of AOT and WV with AERONET reference data using multi-spectral data (Sentinel-2)

- Sentinel-2:
 - $\lambda = \{443.9, 496.5, 560.0, 664.4, 703.9, 740.2, 782.5, 835.1, 864.8, 945.0, 1373.5, 1613.7, 2202.4\}$ nm
- Atmospheric correction over land: same algorithms (PACO SW)

$$K = \frac{X_{AERONET} - X_{PACO}}{\sqrt{u1^2 + u2^2}}$$



Backup slides



Knowledge for Tomorrow



Bidirectional Reflectance Distribution Function (to be study during commissioning)

For rather steep terrain, isotropic Lambertian surface reflectance (ρ_L) assumption causes overcorrected (bright) values in faintly illuminated areas (small $\cos\beta$).

Empirical approach (Richter et al, 2009, *Remote Sensing*, Vol. 1, 184-196).

$$\rho_g = \rho_L G \quad G = \left\{ \frac{\cos \beta_i}{\cos \beta_T} \right\}^b \geq g$$

$$\text{where } \beta_T = \begin{cases} \theta_s + 20^\circ, & \theta_s < 45^\circ \\ \theta_s + 15^\circ, & 45^\circ \leq \theta_s \leq 55^\circ \\ \theta_s + 10^\circ, & \theta_s > 55^\circ \end{cases}, \quad b = \begin{cases} \frac{1}{2}, & \text{for soil/sand} \\ \frac{3}{4}, & \lambda < 720 \text{ nm and } g = 0.25 \\ \frac{1}{3}, & \lambda > 720 \text{ nm} \end{cases}$$



Aerosol Optical Thickness

Dark Dense Vegetation pixels (DDV): pixels masked during the pre-classification process

Negative reflectance pixels in red (660 nm) and NIR bands (850 nm) reduce the visibility over vegetation and water surfaces

- DESIS: DDV VNIR (Richter et al, 2006)
 - VIS = [10, 23, 60] km
 - RVI/NDVI, ρ_{NIR} and $\rho_{red} \leq [0.04 - 0.025]$

$$\rho_{red} = 0.1 \rho_{NIR}$$

- EnMAP: DDV SWIR (1.6 or 2.2 μm)
(based on Kaufman et al 1997)

- 2.2 μm : $\rho_{th} = [5, 10, 12]\%$

$$\rho_{red} = 0.5 \rho_{2.2}$$

- 1.6 μm : $\rho_{th} = [10, 15, 18]\%$

$$\rho_{red} = 0.25 \rho_{1.6}$$

$$\rho_{blue} = 0.5 \rho_{red} + 0.005$$

Aerosol contribution in the blue updated ($VIS_{blue} = VIS_{red}$):

$$L_{p,blue,updated} = L_{p,blue} - \frac{1}{\pi} \tau_{blue} \rho_{blue} E_{g,blue}$$



Water vapor (DESI)

Output product as quality layer

Put here DESIS preliminary results for
Scene 15b
And 820 nm WV band extraction

- **DESI:** QL_QUALITY-2

1. Shadows
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4. Haze over land
5. Haze over water
6. Cloud over land
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